



TITLE
I LIKE YOU JUST AS YOU ARE



AUDIOVISUAL RESOURCE
<https://bit.ly/37WdR3P>



TOPIC
Empathy

SCHOOL CONTEXT
Bilingualism, school coexistence

RECOMMENDED AGE
From 3 to 6 years old

SUMMARY
A hedgehog goes to school but its friends are afraid of its spikes. They try to come close, but they end up getting hurt. In the end, they think of a way to help the hedgehog feel accepted.

THEORETICAL BASIS: Empathy implies developing the capacity to recognize feelings in others and imagine what kind of action or response might help a person feel better. These feelings include suffering and wellbeing. A child who is able to identify positive aspects in others, will also be able to understand their own feelings and emotions.

PURPOSE: Some scenes in the video can be used by the teacher to help pupils name the character's feelings or emotions. Later on, the activity will propose certain situations in which people express different emotions and the children will have to explain what happens. As a final activity, children will dramatize different emotions pretending to be animals or plants.

LESSON PLAN

Stage 1

The video is introduced to the pupils by explaining they will see how a hedgehog feels when it goes to school.

They watch the video and the teacher asks some questions:

- *Why didn't anyone like the hedgehog because of its spikes?*
- *Did the hedgehog want to hurt its friends?*
- *In the end, the hedgehog's friends help it. How?*

Stage 2

The teacher will propose an activity. *Did you know that animals, plants and animals can feel happy, sad and angry?*

- *Sometimes it seems the sky is angry, what happens then? (3 or 4 year-old pupils will need some help to answer e.g. drawings or flashcards of rain, thunder or lightning.*
- *Mum and Dad get happy when I... (3 or 4 year-old pupils can get some help using flashcards or acting e.g. tidying their room, giving a hug, finishing their food, helping with chores...)*
- *A river "sings" as if it were happy when... (it makes a waterfall...)*
- *My teacher gets angry when I... or we... and they get happy when I or we....*
- *Plants get sad when... (they dry out, they are cut, or stepped on) and they get happy when...(we water them, they receive sun...)*

Stage 3

Suggest a game to act out different situations:

- A plant gets happy when the sun comes out (they bend down and slowly stand up); feels sad when someone pulls it up (they shrink and show sad faces); and happy when they plant it again.
- A dog is happy and plays (pupils get on four legs and run when they throw it a stick); gets sad when it is hungry or you don't give it food (it moans or groans); gets happy and jumps when you take it for a walk (show its leash).
- A happy bird sings in its cage; feels cold when you leave it outside at night (shiver and show sad faces)

When working with 3 or 4 year old pupils, the teacher will do the actions and the pupils will imitate him/her. With 5 or 6 year-old pupils they will have more autonomy because at this age they are more creative.

Six year-old pupils can prepare a “surprise scene” and their classmates can try to guess.

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